

Total No. of Questions : 10]

SEAT No : **P3969****[5070]-2004****[Total No. of Pages : 3****M.B.A.****204 : DECISION SCIENCE  
(2013 Pattern) (Semester - II)****Time : 2½ Hours]****[Max. Marks : 50****Instructions to the candidates:**

- 1) Attempt 5 (five) questions.
- 2) Each question has an internal option.
- 3) Each question carries equal marks.(10)
- 4) Figures to the right indicate mark for questions.
- 5) Graph will not be provided, Draw a diagram on answer sheet.
- 6) Non scientific calculator is allowed.

**Q1)** Find the initial basic feasible solution of the following transportation problem for minimizing using Vogel's Approximation method. The table below. **[10]**

	D1	D2	D3	D4	Supply
01	10	20	5	7	10
02	13	9	12	8	20
03	4	15	7	9	30
04	14	7	1	0	40
05	3	12	5	19	50
Demand	60	60	20	10	

**OR**

**Q2)** Solve the following L.P.P. using graphical method:

**[10]**Minimize  $Z=80x+120y$ Subject to  $x+y \leq 9$ 

$$x \geq 2$$

$$y \geq 3$$

$$20x+50y \leq 300$$

$$x, y \geq 0$$

**P.T.O.**

**Q3)** A self - service store employs one cashier at its counter. Nine customers arrive on as average 5 minutes while the cashier can serve 10 customers in 5 minutes. Assuming Poisson distribution for arrival rate and exponential distribution for service rate find: **[10]**

- Find the traffic intensity.
- Average number of customers in the system.
- Average number of customers in queue or average queue length.
- Average time a customer spends in the system.
- Average time a customer waits before being served.

OR

**Q4)** a) In a cricket season for a one-day match a bowler bowled 50 balls. The frequency distribution of runs scored per ball is as given below: **[5]**

Runs/ball	0	1	2	3	4	5	6
Number of balls	15	10	10	4	8	1	2

Simulate the system for 2 over's and find average runs given in 2 over's by him. Use the following random numbers: 88,03,05,29,28,48,65,19,55,17,37,82.

- Write a note on Markov Chain. **[5]**

**Q5)** Solve the following Game, Given the Pay-off matrix as: **[10]**

		Player B	
		B1	B2
Player A	A1	6	-3
	A2	-3	0

OR

**Q6)** A businessman has 3 alternative actions that he can take. Each of these follows 4 possible events. The conditional Payoffs for each action event combination are as under.

Actions	Events			
	A	B	C	D
I	4	0	-5	3
II	-2	6	9	1
III	7	3	2	4

Find optimal decision under

[10]

- a) Maximin Criterion.
- b) Minimax Regret Criterion.
- c) Laplace Criterion.

**Q7)** A project has been defined to contain the following list of activities along with their required time of completion.

Activity	A	B	C	D	E	F	G	H	I
Time in Days	1	4	3	7	6	2	7	9	4
Immediate Predecessor	-	A	A	A	B	C	E,F	D	G,H

- a) Draw the Network Diagram.
- b) Find early start time(EST) and early finish time (EFT).
- c) Identify Critical path.

[10]

OR

**Q8)** Write short notes on:

- a) Role of Network techniques in project management.
- b) Floats and its types with example.

[5]

[5]

**Q9)** The incidence of a certain disease is such that on an average 20% of workers suffer from it. If 10 workers are selected at random, find the probability that

- a) Exactly 2 workers suffer from the disease.
- b) Not more than 2 workers suffer from the disease.
- c) At least 9 workers suffer from the disease.

[10]

OR

**Q10)a)** A card is drawn at random from a well shuffled pack. Find the probability that

[5]

- i) It is not a spade.
- ii) It is a face card.
- b) A pair of dice is thrown. Find the probability of getting the sum
  - i) More than nine.
  - ii) Multiple of 3.

[5]

