UNIVERSITY OF PUNE [4364]-796

B. E. (INFORMATION TECHNOLOGY) Examination 2013 COMPILER DESIGN

(2008 Pattern)

[Total No. of Questions:12] [Total No. of Printed pages :3] [Time: 3 Hours] [Max. Marks : 100] Instructions: (1) Answer three questions from each section. (2) Answers to the two Sections should be written in separate answer-books (3) Neat diagrams must be drawn wherever necessary. (4) Figures to right indicate full marks. (5) Assume suitable data, if necessary. **SECTION-1** Q1) a) Explain the Role of Lexical Analyzer, Explain interaction [8] between Lexical Analyzer and Parser, Define Lexeme, Token and Pattern with suitable example. b) Define passes and phases of Compiler. Explain different [10] phases of Compiler in detail. OR Q2) a) Explain the following terms [6] i)Cross Compiler ii) Bootstrapping iii) Incremental Compiler b) Explain the role of Regular expression and DFA in Lexical Analyzer. [6] c) Differentiate between Compiler and Interpreter. [6] Q3) a) Discuss the term 'Ambiguity of Grammar'. Consider [10] following grammar. $S \rightarrow S + S \mid S*S \mid a \mid b$ Determine whether the grammar is ambiguous? If yes, show resultant parse trees for one example string. b) Which are the conflicts may encounter during LR parsing? Explain [6]

with example.

OR

Q4) a) Show that following grammar is LR (1) but not LALR. [8]

S → Aa | bAc | Bc | bBa

 $A \rightarrow d$

 $B \rightarrow d$

b) Explain the following terms with suitable examples.

[8]

i) Left Recursion

ii) Left Factoring

Q5) a) Explain the following terms with suitable examples.

[8]

i)S-attributed Grammar ii)L-attributed Grammar

iii)Type Expression

iv)Abstract Syntax Tree

b) Suppose declarations are generated for Pascal Language by following [8] grammar:

 $D \rightarrow id L$

 $L \rightarrow , id L \mid :T$

T→int | real

Construct a translation scheme to enter the type of each identifier into the symbol table

OR

Q6) Consider the following attribyted grammar:

[16]

Grammar Rule	Semantic Rule
S→XYZ	Y.s=S.s
	X.s=Y.i+Z.i
	S.i=X.i
$X \rightarrow x$	X.i=3*X.s
Y→y	Y.i=Y.s
Z→z	Z.i=1

i)Draw Parse tree for string "xyz".

- ii)Draw annotated parse tree.
- iii)Draw dependency graph for associating attributes and describe correct order of evaluation.
- iv)If S.s = 4 before evaluation, what is S.i after evaluation?

SECTION -II

SECTION II		
Q7)a)What is activation record? Explain its components with an		
example.		
b)Explain procedure call with an example.	[6]	
OR		
Q8)a) Discuss Display Mechanism used by the Pascal compiler to handle[10	·]	
access to non-local names with adequate illustration.		
b)Compare Static Scope and Dynamic Scope. Illustrate with suitable	[6]	
examples.		
Q9)a) Generate quadruple, triple and indirect triple representation for	[6]	
following $a=-u^*v / w^*x+y^*z$		
b) Explain following code optimization techniques with example:	[8]	
i) Common subexpression Elimination		
ii)Code Movement		
iii) Strength Reduction		
iv) Dead Code Elimination		
c) Define the following terms with example	[4]	
i) Live Variable www.sppuonline.com		
ii) Available expession		
OR		
Q10) a) For the following fragment of code, generate three address code,	[12]	
AST and DAG. do { $p=p+x[i]/y[i]$;		
} while (i>100);		
b) Explain the following terms with respect of simple code generation	[6]	
algorithm:		
i)Register Descriptor		
ii)Address Descriptor		
Q11)a)Is there any difference between Class-based languages and	[6]	
object-based languages? If yes, justify the answer.		
b) How can overloading and overriding of functions in object oriented	[10]	
programming languages handle by Compiler? Explain in detail.		
OR		
Q12) a) Explain different types of inheritance with example.	[8]	
b) Discuss the features of OOP language and its benefits.	[8]	