Total No	. of Questions : 8] SEAT No. :
P3991	
	B.E. (Computer Engineering) PRINCIPLES OF MODERN COMPILER DESIGN (2012 Course) (Semester - I) (410442)
	[Max. Marks: 70 ons to candidates: Answer Q1 or Q2, Q3 or Q4, Q5 or Q6 and Q7 or Q8. Neat diagrams must be drawn wherever necessary. Assume suitable data if necessary.
Q1) a)	Explain in detail the front end-Back end arrangement of compiler design. [6]
b)	Check whether following grammer is LL (1). Also depict the moves by parser for input string "ab". [6]
	S->aABb
	$A->c \mid \varepsilon$
	B->d ϵ
c)	Explain following terms with suitable examples:
	i) S-Attributed Grammar
	ii) L-Attributed Grammar
	iii) Type Expression
	iv) Back Patching [8]
	OR
Q2) a)	Explain the Role of Lexical Analyzer. Explain Interaction between Lexical

Analyzer and parser. Define Lexeme, Token and Pattern with suitable

P.T.O.

[6]

example.

b)	Construct Predictive	Parser for	following	orammar
U)	Construct Fredictive	raisei ioi	Ionowing	graninai.

[6]

 $S \rightarrow a B D h$

$$B \rightarrow B b \mid c$$

$$D \rightarrow E F$$

$$E \rightarrow g \mid \epsilon$$

$$F \rightarrow f \mid \epsilon$$

c) What is mean by 'Syntax Directed Definitions'? Give syntax directed translation scheme for "if E then S". [8]

Q3) a) What are different issues in code generation?

[6]

b) What is DAG? Explain its use in code generation. Generate DAG for following: [6]

$$T1 = b + c$$

$$T2 = d * e$$

$$T3 = d + c$$

$$T4 = T2 * T3$$

$$T5 = T4 * f$$

$$X = T1 - T5$$

c) Explain in brief following techniques:

[6]

- i) Constant folding
- ii) Loop unrolling
- iii) Strength reduction

OR

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Q4)	a)	What is need for next-use information? Explain how to compute neuse information.	ext- [6]					
	b)	Generate quadruples for the following: if($a>b$) then $x=p*q$.	[4]					
	c)	What is Register Allocation and Assignment Problem?	[4]					
	d)	Write short note: Peephole Optimization.	[4]					
Q5)	a)	Write a note on importance of source language data representation.	[6]					
	b)	Explain the row major and column major representation of arrays.	[6]					
	c)	Explain type checking with respect to context handling.	[4]					
	OR							
Q6)	a)	Explain structure of a functional compiler. Discuss various issues related to compilation of functional languages.	ted [6]					
	b)	Write short note on Jave CC.	[6]					
	c)	What is meant by desugaring? Why is this required? www.sppuonline.com	[4]					
Q7)	a)	Write short note on NVidia CUDA compiler.	[6]					
	b)	What is interpreter? Explain JVM as an example of interpreter.	[4]					
	c)	How tuple space can be implemented on distributed memory systems.	.[6]					
	OR							
Q8)	a)	Explain following points for parallel Object Oriented languages: Objlocation, object migration, object replication.	ject [6]					
	b)	How cross compilation is achieved using XMLVM tool?	[6]					
	c)	Write short note on nmake & cmake.	[4]					

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