

Total No. of Questions : 10]

SEAT No. :

P1354

[Total No. of Pages : 2

[4858] - 1102

T.E. (Information Technology)

SOFTWARE ENGINEERING

(2012 Pattern)

*Time : 3 Hours]**[Max. Marks : 70**Instructions to the candidates:*

- 1) Answer Q1 or Q2, Q3 or Q4, Q5 or Q6, Q7 or Q8, Q9 or Q10.
- 2) Draw neat diagrams whenever necessary.
- 3) Assume suitable data if necessary.

- Q1)** a) Discuss practitioner's myths of software development. [5]
b) What formal techniques are available for assessing the software process? [5]

OR

- Q2)** a) What is spike solution in XP? [5]
b) Describe XP concepts of refactoring and pair programming in your own words. [5]

- Q3)** a) Why is it difficult to gain a closer understanding of what the customer wants? [5]
b) How to prioritize software requirements based on Kano Analysis? [5]

OR

- Q4)** a) Explain how an ATM machine is supposed to behave with the help of a state diagram. [5]
b) What new practices are appended to XP to create IXP? [5]

- Q5)** a) Discuss the characteristics of a good software design. [8]
b) What types of classes does the designer create? What is a well-formed design class? [8]

P.T.O.

OR

- Q6)** a) What is an architectural style? Explain in brief taxonomy of architectural styles. [8]
b) What are domain specific architectures? Distinguish between domains and product-lines. [8]

- Q7)** a) What are different categories of users? How do we learn what user wants from UI? [8]
b) Explain any four of Shneiderman's 8 golden rules of user interface design. [8]

OR

- Q8)** a) Perform a detailed task-analysis for - A Library Management System. [8]
b) Discuss use of mental models and metaphors in UI design. [8]

- Q9)** a) What is the goal of cleanroom testing? Discuss in brief the statistical use testing. How do we certify a software component in cleanroom testing? [10]
b) What is software configuration management repository? Discuss role and features of SCM repository. [8]

OR

- Q10)** Write short notes on ANY THREE : [18]
a) CASE tools.
b) Technology evolution.
c) Test driven development.
d) Model driven development.

